

PT_GREEN

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COLLABORATORS

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Chapter 1

PT_GREEN

1.1 Portal - Green Cards

Portal - Green Cards

Alluring Scent
Anaconda
Bee Sting
Bull Hippo
Charging Rhino
Deep Wood
Elite Cat Warrior
Elven Cache
Elvish Ranger
Fruition
Giant Spider
Gorilla Warrior
Grizzly Bears
Hurricane
Jungle Lion
Mobilize
Monstrous Growth
Moon Sprite
Natural Order
Natural Spring
Nature`s Cloak
Nature`s Lore
Needle Storm

Panther Warriors

Plant Elemental
Primeval Force
Redwood Treefolk
Rowan Treefolk
Spined Wurm
Stalking Tiger
Summer Bloom
Sylvan Tutor
Thundering Wurm
Treetop Defense
Untamed Wilds
Whiptail Wurm
Willow Dryad
Winter's Grasp
Wood Elves

1.2 Alluring Scent

Alluring Scent

Color = Green
Rarity = PT(R)
Type = Sorcery
Cost = 1GG
Artist = Ted Naifeh

Text(PT): Choose any one creature. This turn, all creatures able to intercept that creature do so.

1.3 Anaconda

Anaconda

Color = Green
Rarity = PT(S/U)
Type = Summon Creature (3/3)
Cost = 3G
Artist = Andrew Robinson

Text(PT): Swampwalk (If defending player has any swamps in play, Anaconda can't be intercepted.)

1.4 Bee Sting

Bee Sting

Color = Green
Rarity = PT(U)
Type = Sorcery
Cost = 3G
Artist = Phil Foglio

Text(pt): Bee Sting deals 2 damage to any one creature or player.

1.5 Bull Hippo

Bull Hippo

Color = Green
Rarity = PT(U)
Type = Summon Creature (3/3)
Cost = 3G
Artist = Roger Raupp

Text(PT): Islandwalk (If defending player has any islands in play, Bull Hippo can't be intercepted.)

1.6 Charging Rhino

Charging Rhino

Color = Green
Rarity = PT(R)
Type = Summon Creature (4/4)
Cost = 3GG
Artist = Una Fricker

Text(PT): Charging Rhino can't be intercepted by more than one creature.

1.7 Deep Wood

Deep Wood

Color = Green
Rarity = PT(U)
Type = Sorcery
Cost = 1G
Artist = Paolo Parente

Text(PT): Play Deep Wood only after you're attacked, before

you declare interceptors.
This turn, all damage dealt to you by attacking
creatures is reduced to 0.

1.8 Elite Cat Warrior

Elite Cat Warrior

Color = Green
Rarity = PT(C/S)
Type = Summon Creature (2/3)
Cost = 2G
Artist = Eric Peterson

Text (PT): Forestwalk (If defending player has any forests in
play, Elite Cat Warrior can't be intercepted.)

1.9 Fruition

Fruition

Color = Green
Rarity = PT(C)
Type = Sorcery
Cost = G
Artist = Steve Luke

Text (PT): For each forest you and your opponent have in play,
you gain 1 life.

1.10 Gorilla Warrior

Gorilla Warrior

Color = Green
Rarity = PT(C)
Type = Summon Creature (3/2)
Cost = 2G
Artist = John Matson

Text (PT): n/a

1.11 Jungle Lion

Jungle Lion

Color = Green

Rarity = PT(C)
Type = Summon Creature (2/1)
Cost = G
Artist = Janina Johnston

Text (PT): Jungle Lion can't intercept.

1.12 Mobilize

Mobilize

Color = Green
Rarity = PT(C)
Type = Sorcery
Cost = G
Artist = Rebecca Guay

Text (PT): Untap all your creatures.

1.13 Monstrous Growth

Monstrous Growth

Color = Green
Rarity = PT(C/C)
Type = Sorcery
Cost = 1G
Artist = Dan Frazier/Dan Frazier

Text (PT): Any one creature gets +4[O]/+4[D] until the end of the turn. (Version 1)

Text (PT): Any one creature gets +4S/+4D until the end of the turn. (For example, a 6[O]/3[D] creature would become 10[O]/7[D].) (Version 2)

1.14 Moon Sprite

Moon Sprite

Color = Green
Rarity = PT(U)
Type = Summon Creature (1/1)
Cost = 1G
Artist = Terese Nielsen

Text (PT): Flying

1.15 Natural Spring

Natural Spring

Color = Green
Rarity = PT(U)
Type = Sorcery
Cost = 3GG
Artist = Janine Johnston

Text (PT): You gain 8 life.

1.16 Nature's Cloak

Nature's Cloak

Color = Green
Rarity = PT(R)
Type = Sorcery
Cost = 2G
Artist = Rebecca Guay

Text (PT): All your green creatures gain forestwalk until the end of the turn. (If defending player has any forests in play, none of your green creatures can be intercepted.)

1.17 Needle Storm

Needle Storm

Color = Green
Rarity = PT(U)
Type = Sorcery
Cost = 2G
Artist = Charles Gillespie

Text (PT): Needle Storm deals 4 damage to each creature with flying. (This includes your creatures with flying.)

1.18 Plant Elemental

Plant Elemental

Color = Green
Rarity = PT(U)
Type = Summon Creature (3/4)
Cost = 1G
Artist = Ted Naifeh

Text (PT): When Plant Elemental comes into play from your hand, destroy one of your forests or destroy Plant Elemental.

1.19 Primeval Force

Primeval Force

Color = Green
Rarity = PT(R)
Type = Summon Creature (8/8)
Cost = 2GGG
Artist = Randy Gallegos

Text (PT): When Primeval Force comes into play from your hand, destroy three of your forests or destroy Primeval Force.

1.20 Rowan Treefolk

Rowan Treefolk

Color = Green
Rarity = PT(C)
Type = Summon Creature (3/4)
Cost = 3G
Artist = Gerry Grace

Text (PT): n/a

1.21 Spined Wurm

Spined Wurm

Color = Green
Rarity = PT(C)
Type = Summon Creature (5/4)
Cost = 4G
Artist = Colin MacNiel

Text (PT): n/a

1.22 Sylvan Tutor

Sylvan Tutor

Color = Green

Rarity = PT(R)
Type = Sorcery
Cost = G
Artist = Kaja Foglio

Text (PT): Search your deck for a summon creature and reveal that card to all players. Then shuffle your deck and put the revealed card on top of it.

1.23 Thundering Wurm

Thundering Wurm

Color = Green
Rarity = PT(R)
Type = Summon Creature (4/4)
Cost = 2G
Artist = Paolo Parente

Text (PT): When Thundering Wurm comes into play from your hand, discard a land from your hand or destroy Thundering Wurm.

1.24 Treetop Defense

Treetop Defense

Color = Green
Type = Sorcery
Cost = 1G
Artist = Zina Saunders

Text (PT): Play Treetop Defense only after you're attacked, before you declare interceptors.
This turn, all your creatures can intercept as though they had flying.

1.25 Whyptail Wurm

Whiptail Wurm

Color = Green
Rarity = PT(U)
Type = Summon Creature (8/5)
Cost = 6G
Artist = Una Fricker

Text (PT): n/a

1.26 Willow Dryad

Willow Dryad

Color = Green
Rarity = PT(C)
Type = Summon Creature (1/1)
Cost = G
Artist = D. Alexander Gregory

Text(PT): Forestwalk (If defending player has any forests in play, Willow Dryad can't be intercepted.)

1.27 Winter's Grasp

Winter's Grasp

Color = Green
Rarity = PT(U)
Type = Sorcery
Cost = 1GG
Artist = Paolo Parente

Text(PT): Destroy any one land.

1.28 Wood Elves

Wood Elves

Color = Green
Rarity = PT(R)
Type = Summon Creature (1/1)
Cost = 2G
Artist = Rebecca Guay

Text(PT): When Wood Elves comes into play from your hand, search your deck for a forest and put that card into play. Shuffle your deck afterwards.
